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APRATIM PRAGYA-PRATISPARDHA- 2023

Guidelines and Rule Book



General Guidelines

1. Apratim Pragya Pratispardha 2023 and Apratim Sports League 2023 is an exclusive event for Higher Secondary Students i.e. 11th and 12th class students only.
2. Every school must submit the Principal's Consent Letter, clearly mentioning the participant details for various competitions
3. Participants must report with and be accompanied by a School Representative/ Mentor/ Teacher/Coach.
4. All the participants are expected to report in their respective school uniforms only, on all the days of Apratim Pragya Pratispardha 2023
5. All participants must present their institutional IDENTITY CARDS while reporting for the competition.
6. All participants are suggested to carry water bottles, prescribed medicines (if any), and any other necessary items, with them on all days
7. Participants and accompanying authorities must ensure their presence as per the schedule of the event. The organizers will not be responsible for any absenteeism.
8. Participants and authorities must take care of their belongings/equipment. The organizers will not be held responsible for any loss/theft/mishandling.
9. The decision of Management and Judges will be considered final and binding, under all circumstances.
10. For any unforeseen medical emergency, first aid/ambulance will be provided by IIST. The final responsibility will be of the school.

Rules for Registration

- Participants can register for the competition online.
- Registrations will be confirmed through schools only. Individual registrations (without the permission/consent of the school/Principal) will not be entertained.
- Registration for all the competitions is free of cost.
- Online registration link is available at <http://indoreinstitute.com/registration> for registering in all the competitions.
- Last date of registration is **October 26, 2023**.
- Late entries will be entertained only on special requests made by the concerned School to the event coordinators.

IDEATHON

- A team must comprise of 3 to 6 members.
- All team members should be from the same school & only from Class 11th & 12th.
- IDEATHON will be physically conducted at IIST, Indore campus on 3rd & 4th November 2023.
- All team members must be present during the IDEATHON.
- Teams need to prepare their solutions on any one of the given 3 broad themes-
 - **Paradigm Shift in Medical and Health Care.**
 - **New Dimensions in the Education System.**
 - **Sustainable Development: Need of the Hour.**
- Teams will be given a sub-theme on their selected broad theme on the first day of the IDEATHON i.e. 3rd November 2023 when they arrive at the campus. They are required to work on their sub-theme and prepare a PPT.
- Teams will be given a PPT format and are required to submit their idea in the given PPT format only on 3rd November 2023.
- Teams are required to make their PPTs at the competition venue only, within 1.5 Hours of the commencement of IDEATHON. All the participating teams will be facilitated with well-equipped computer labs.
- All the submitted PPTs/ideas will be evaluated by the domain/theme experts.
- The submitted PPTs/Ideas will be shortlisted based on their originality, uniqueness, feasibility & other parameters. *(each parameters will be judged on scale of 25pt)*
 - **Relevance of Problem and Solution (25)**
 - **Feasibility of Solution (25)**
 - **Uniqueness of Solution (25)**
 - **Presentation of the Solution (25)**
- Shortlisted Teams will be called for presentation on the second day of the IDEATHON i.e., 4th November 2023.
- On the second day, teams will be given 10 minutes for presentation and to defend their idea against the queries of the Jury.
- Each Broad Theme will have a Winner, 1st Runner-up and 2nd Runner-up.

Coordinator Details-

<u>Name of Ideathon Coordinators</u>	<u>Contact Number</u>	<u>Email ID</u>
Dr. Margi Patel	97133 62915	margi.patel@indoreinstitute.com
Mr. Nishant Vijayvergiya	99073 13322	nishant.vijayvargiya@indoreinstitute.com
Mr. Shivang Trivedi	89894 52663	



INNOVATIVE SCIENCE MODEL COMPETITION

- Individual as well as Team Participation is permissible.
- A Team can comprise of maximum three members. All team members must register in one form.
- A participant/team can submit only one project at a time.
- Participant/s are required to build up their working scientific model, stay with it during the time they are being judged, and take it with them at the end of the day. Anything that is left will not be the responsibility of the Committee or the Institute.
- Participant/s must be prepared to answer the judges' questions about the content and development of their working model; they should not give a formal narrative in response to the questions.
- A label consisting following details must be affixed to the front of the working model.
 - **Name of model**
 - **Names of all the participants and mentor**
 - **Name of the school**
 - **Contact details**
- Students are solely responsible for the security and safety of their equipment.
- Commercially prepared kits cannot constitute a major portion of the working model.
- Overall, the working model size must be no more than 20 inches wide, 25 inches long, and 3 feet high. The entire model, including charts, labels, equipment, etc. must fit in this space.
- Use of animals will not be allowed. If required, please explain them with the help of pictures.
- Hazardous, toxic, or inflammable materials are prohibited.
- Every working model must have a mentor from faculties. One faculty can guide/mentor three projects at maximum.
- At the time of registration, the participant/s must mention about all requirements including power socket, with specifications.
- **Judging Parameters: -**
 - **Working Model (15 Points)**
 - **Scientific thought (20 points)**
 - **Creativity within the scope of the topics (15 points)**
 - **Skill and thoroughness of the research (25 points)**
 - **Clarity of explanation & communication (25 points)**

Coordinator Details-

<u>Name of the Innovative Science Model Coordinators</u>	<u>Contact Number</u>	<u>Email ID</u>
Dr. Rekha Bisht	97520-95118	rekha.bisht@indoreinstitute.com
Dr. Shweta Agrawal	93003 92334	shweta.agrawal@indoreinstitute.com
Dr. Ajay Patil	99266 31179	ajay.patil@indoreinstitute.com



DEBATE COMPETITION

- Individual as well as Team Participation is permissible
- **Teams:** Each team will consist of two (2) students, one (1) in “Favor” of the motion and the other “Against” the motion.
- **Time:** Each participant will have maximum of 5 minutes to speak. After 4 minutes of content delivery, a buzzer will ring. Participant can take 1 more minute after buzzer, to sum up.
- **Relevance:** Stick to the topic and avoid going off on tangents.
- **Etiquette:** Be respectful and avoid personal attacks. Follow proper debating etiquette, such as addressing the judge or audience, not interrupting, and using formal language.
- **Closing Statements:** Summarize your key points and explain why your side should win in your closing statements.
- **Judging:** Evaluation will be based on relevance to the context, content delivery, time management, body language and voice modulation. *(Each parameter will be judged on scale of 25 points)*

Coordinator Details-

<u>Name of Debate Coordinators</u>	<u>Contact Number</u>	<u>Email ID</u>
Dr. Veena Dadwani	98262-99199	veena.dadwani@indoreinstitute.com
Dr. Pooja Srivastav	95116 61335	pooja.srivastav@indoreinstitute.com
Dr. Nayany Sharma	89592 11922	nayany.sharma@indoreinstitute.com



GROUP SINGING COMPETITION

- The theme of the song must be from Indian Folk and Patriotic songs
- The total number of participants in a group from 4 to 6. A maximum number of three accompanists will be allowed. However, singers may also play instruments while singing.
- Duration of performance is a maximum of 4 minutes.
- Time for stage/Instrument setting is a maximum of 2 minutes. Negative marking for delay in setting time.
- Participants should carry their own karaoke or track. It must be submitted at the time of registration.
- No instrument will be provided by the Institute except that of harmonium and drum.
- Requirements (Mike, cables, etc.) should be given at the time of registration only.
- **Judging Parameters:**
 - **Voice Quality and Harmony (25)**
 - **Song Selection (25)**
 - **Rhythmic Interpretation & Synchronization with Music (25)**
 - **Overall Appeal & Confidence, (25)**

Coordinator Details-

<u>Name of Group Singing Coordinators</u>	<u>Contact Number</u>	<u>Email ID</u>
Mr. Rajesh Tiwari	99264 39911	rajesh.tiwari@indoreinstitute.com
Mr. Suveer Dubey	98930 46463	suveer.dubey@indoreinstitute.com
Dr. Vaibhav Modak	99260 64830	vaibhav.modak@indoreinstitute.com



MARCH PAST RULES

- **Uniform and Dress Code:** Participants must wear an appropriate uniform or dress code of their school. This includes ensuring that uniforms are clean, properly fitted, and in good condition.
- **Formation:** Participants must form organized and well-structured formations, such as lines, columns, or other prescribed arrangements. The formation should be neat and orderly.
- **Timing and Coordination:** Marching to a specific beat or cadence is common. Participants should synchronize their steps and movements with the rhythm or commands given by a designated leader or drum major.
- **Respect:** Participants should show respect and discipline throughout the march-past. This includes maintaining silence unless given a command, following orders promptly, and adhering to any specific protocols or customs of the event.
- **Holding the Flag: March past of each School will be led by the Sports Captain/ Representative, who carries the School Flag.**
- **Flag Etiquette:** School Flags are part of the march; they should be carried with proper respect and in accordance with flag etiquette.
- **Judging:** The teams will be judge on the uniformity, flag, marching & outfit. *(Each parameter will be judged on scale of 25 points)*

Note: - 2 Best Schools will be awarded Shields.

Coordinator Details-

<u>Name of March Past Coordinators</u>	<u>Contact Number</u>	<u>Email ID</u>
Mr. Puneet Duggal	98931 86681	puneet.duggal@indoreinstitute.com
Mr. Rajesh Bhandari	90095 02734	rajesh.bhandari@indoreinstitute.com
Dr. Sukhdev Bamboriya	89593 63653	sukhdev.bamboriya@indoreinstitute.com



SPORTS

GENERAL RULES OF THE TOURNAMENT

- Tournament will be played on **Knock out basis, only Pickleball (Singles) matches will played league cum knock out basis.**
- All the team should report to the ground in proper Sports Uniform at least **15 minute prior to the given time (as per fixture) for the match.** The team reporting late may face walkover to the opponent team, as may be decided by the committee.
- Decision given by the **Umpire/Referee shall be final.**
- In case of unforeseen circumstances, the organizing committee reserves the right to change the **Date, Time, Venue** and **playing condition** of the matches.
- In case of any dispute, the decision made by the **organizing/Protest committee** shall be final and binding to all the participant teams.
- The **regular students of the school (11th & 12th Class)** are only allowed/eligible to participate in Apratim Pragya Sports tournament.
- Must produce the **School Identity Card** before start of the Match.
- Match Time: **9:00 am to 5:00 pm** on all days.
- **Fair Play:** Sportsmanship and fair play are fundamental. Participants are expected to compete with integrity, respect for opponents, and adherence to the rules.
- **Respect for Officials:** Participants should show respect for referees, umpires, judges, and other officials. Their decisions should be accepted without argument, and disputes should be handled through the proper channels.
- **Sportsmanship:** Good sportsmanship is expected, which includes showing respect for opponents, congratulating them on their successes, and handling victories and defeats with grace.
- **No Cheating:** Cheating is unacceptable. This includes using performance-enhancing drugs, tampering with equipment, or engaging in any form of dishonesty to gain an unfair advantage.
- **Age and Eligibility:** Some sports have age or eligibility requirements to ensure fairness and safety. Participants should meet these criteria.
- **All the Schools/Teams List will submit the Players profarma duly signed by School Director/Principal.**



Basketball Rules: -

- The teams will be consisting of 13 members (12 Players & 1 Manager)
- All the matches will be played as per FIBA rules.
- A game will be consisting of three periods of 8 minutes each with 3-minute interval
- If the score is same **10 minute** extra time will be given, till the tie will break.
- **Sports Shoes are compulsory for Basketball Match.**
- For Boys 7 no. and Girls 6 no. Ball will use for matches.
- Substitutions can be made during dead ball situations with the referee's permission.

Cricket Rules: -

- The teams will be consisting of 16 members (15 Players & 1 Manager)
- Except the rule of LBW, all the international rules will apply in the matches.
- Initial matches will be of 8 overs. The semi-final and Final will be of 10 overs.
- 10 over per innings only two bowlers are allowed a maximum of 3 overs, rest of the over can be shared by other bowlers. Vicky Tennis Ball - A new ball per Match.
- If a team is **short of players**, they need to start the match at scheduled time with the existing number of players and any player report late will not be allowed **after 1 over**.

Football Rules: -

- The teams will be consisting of 16 members (15 Players & 1 Manager)
- All the matches will be played as per FIFA rules.
- A game will be consisting of two periods of 25 minutes each with 5-minute interval.
- **Football shoes and Studs Are Compulsory for Football match.**
- 3 players may be substitute for per match and Warning cards will applicable for misbehaving players.

Volleyball Rules: -

- The teams will be consisting of 13 members (12 Players & 1 Manager)
- The initial matches will have played one set of 25 points and semi-final & Final match will have played best of 3 sets.
- Each team is allowed a maximum of three touches of the ball before it must be sent back over the net.

Individual Events (Pickleball Rules): -

Pickleball is a paddle sport that combines elements of tennis, badminton, and table tennis. Here are the general rules and guidelines for playing pickleball:

Court: Pickleball is typically played on a rectangular court that is 20 feet wide and 44 feet long (similar to a doubles badminton court). The court is divided into the following sections:

Service Boxes: Two small rectangles, one on each side of the net, where the serves must land.

Non-Volley Zone (Kitchen): A seven-foot area on each side of the net where you cannot hit volleys. Players cannot step into this zone and hit the ball in the air (volley) unless the ball bounces first.

Equipment:

Paddle: Each player uses a solid paddle that is similar in shape to a table tennis paddle but larger. Paddles must be made of a solid, rigid material.

Ball: A perforated plastic ball is used in pickleball. There are indoor and outdoor balls, each with slightly different characteristics.

Serving:

The serving team must serve diagonally from the right-hand service box. The serve must clear the net and land in the opposite service box.

The serve is underhand and must be hit below waist level.

The server continues to serve until their team commits a fault.

Scoring:

Pickleball can be played using either "rally scoring" or "traditional scoring."

In "rally scoring," the serving team scores points whether they are serving or not. Games are typically played to 11 or 15 points, and the team that wins must have a two-point advantage.

In "traditional scoring," only the serving team can score points. Games are typically played to 11 or 15 points, and the serving team must win the rally to score a point.

In-Game Rules:

After the serve, both teams can volley (hit the ball in the air) or play groundstrokes (letting the ball bounce before hitting it).

Players cannot step into the Non-Volley Zone (kitchen) to hit a volley unless the ball first bounces in the kitchen.

If the ball hits the boundary lines, it's considered in.

Players must allow the ball to bounce before they hit it when they receive a serve (a "two-bounce" rule). After the two bounces, the ball can be hit in the air or after it bounces.

Faults:

- Common faults in pickleball include:
- Serving out of turn.
- Serving into the Non-Volley Zone (kitchen).
- Failing to clear the net on the serve.
- Stepping into the Non-Volley Zone (kitchen) and hitting the ball in the air (a "volley").

Pickleball can be played in various formats, including singles (one player on each side) and doubles (two players on each side). These rules cover the basics of pickleball, but there may be additional variations or specific rules depending on the level of play and the organization or facility where you're playing. It's a fun and accessible sport suitable for players of all ages and skill levels.

Note: -

- **Non Marking Shoes Are Compulsory for Pickleball Game.**
- **Pickleball matches will played singles only in league cum knock out formation.**

Only Best 10 Players may be send from your School.